

What has lead you to "create a work"?

Gendered circumstances of our society in general and its impact lead to the involvement of these issues turned into works of different genre, created within post-structuralist feminist art practices.

In particular video works evolve first from an experimental approach, but unconsciously influenced by the background of theoretical work which I am involved with and then put back again into a theoretical context when finalizing the work.

What kind of tools do you use the most at present?

Actually I cannot speak of tools, it is just a matter of how to realize and manifest ideas into art with an adequate material. But for the last years I am surrounded mainly by digital tools of communication, either visual, auditory or textual, computer hardware and software, although using now and then traditional analog media too.

Could you explain how you work, what themes or concepts are involved and what is important to you?

Main concept is a disclosure of various gender imbalances, although sometimes I don't put this visible in the works on the very first gaze. Well, there are different structures and layers, not only in our society in general, but also in theory and art, as an integral part of our society, forming the system. Important is a kind of rendering visible and opening up these structures through art within an ongoing discourse.

What is influencing you?

Well, a lot of matters are influencing me deeply, therefore I will just put some of them like this: Women, Art and Society; Digital Media and its Space, Feminism, Culture and its Politics, Language and its Politics, Images and its Politics, USA and Europe, Constraints and Exclusion, Personal Dramas, and just simple: Living.

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